Chelsea Brown

3D Animator

EXPERIENCE

Sucker Punch Productions — Junior Animator

November 2019 - May 2020

Worked on the Cinematics team for Ghost of Tsushima. Polished facial animation to enhance emotions in a large number of cutscenes, cleaned up motion capture body performances, added props and set up constraints, added text markup for gestures and VFX, and addressed bugs regarding clipping occurring in game.

Exato Games Studio — Character Animator

July 2018 - August 2019

Animated over 1,300 individual facial performances across 5 episodes of a narrative game, using a mixture of Maya and FaceFX. Created keyframe body animations and cleaned-up motion capture performances. Implemented assets into Unreal Engine. Storyboarded and planned animation from scripts.

Trojan Lithograph — HR Assistant

September 2016 - June 2018

Greeted guests, performed administrative support, coordinated events, and assisted with new employee on-boarding.

Freelance Graphic Artist

December 2012 - Current

Collaborated with clients to produce art for mobile games, invitations, logos, business cards, and promotional materials.

PBS BizKid\$ — Lead 2D Animator

June 2008 - December 2012

Animated 5 seasons of a nationally run television show. 1 season as an intern, 4 seasons as Lead Animator. Led and trained a team of interns, created 2D Flash animations, and edited videos.

LearnLive Technologies — Media Editor

September 2010 - November 2011

Worked with a team to animate in Flash, edit videos, create PowerPoint presentations, and build online educational courses.

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TECHNICAL SKILLS / SOFTWARE

- Maya
- 3D Studio Max
- Unreal Engine
- Photoshop
- Illustrator
- Flash
- After Effects
- FaceFX
- Audacity
- Microsoft Office Suite
- Perforce
- Jira

EDUCATION

Animation Mentor

Advanced Studies in Character Animation Certificate

June 2009 - May 2012

Art Institute of Seattle

Bachelor of Fine Arts Degree - Media Art and Animation

September 2004 – December 2008

Graduated with Honors. Awarded Best Portfolio in Show.

Semester at Sea

August 2006 - December 2006

Earned 12 general education credits while traveling to 10 countries in 100 days.

HONORS

Walt Disney Imaginations

Semi-finalist in international Imagineering competition, 2008.