Chelsea Brown

3D Animator

Phone: (206) 304-0192

Email: ChelseaRegan@gmail.com Website: www.chelsea-brown.com

EXPERIENCE

Exato Games Studio — Character Animator

July 2018 - August 2019

- Created over 1,300 individual facial performances across 5 episodes of a narrative video game, using a mixture of Maya and FaceFX.
- Created keyframe body animations and cycles for gameplay and prototyping.
- Cleaned up motion capture data and directed actors.
- Implemented assets into Unreal Engine as part of game development.
- Storyboarded and planned animation from scripts.

Trojan Lithograph — HR Assistant

September 2016 - June 2018

Collaborated with multiple departments to plan and execute events. Used communication skills and creative problem-solving with guests and co-workers. Assisted with new employee onboarding. Designed in house informational materials.

Freelance Graphic Artist

December 2012 - September 2016

Designed creative digital and print content for clients. Digital art included web design, art for mobile games, web banners, and logo design. Print art included invitations, brochures, fliers, business cards, illustrations, and other promotional materials.

PBS BizKid\$ — Lead 2D Animator

June 2008 - December 2012

Animated 5 seasons of a nationally run television show. I season as an intern, 4 seasons as Lead Animator. Led and trained a team of interns, implemented an animation process that reduced time spent per episode, created 2D Flash animations, edited videos, and worked within tight deadlines.

LearnLive Technologies — **Media Editor**

September 2010 - November 2011

Worked with a team to animate in Flash, edit videos, create PowerPoint presentations, and build online education courses.

TECHNICAL SKILLS / SOFTWARE

- Maya
- 3D Studio Max
- Unreal Engine
- Photoshop
- Illustrator
- Flash
- After Effects
- FaceFX
- Audacity
- Microsoft Office Suite

EDUCATION

Animation Mentor

Advanced Studies in Character Animation Certificate

June 2009 - May 2012

Mentored for 18 months by animators from Pixar, DreamWorks, Sony and ReelFX.

Art Institute of Seattle

Bachelor of Fine Arts Degree Media Art and Animation

June 2009 - May 2012

Graduated with Honors. Awarded Best Portfolio in Show.

Semester At Sea

August 2006 - December 2006
Earned 12 general education credits while traveling to 10 countries in 100 days.

HONORS

Walt Disney Imaginations

Semi-finalist in international Imagineering competition, 2008.